

SAGA API Extension: Transactions

Status of This Document

This document provides information to the grid community, proposing a standard for a transaction extension to the Simple API for Grid Applications (SAGA). This document is intended to be used as input to the definition of language specific bindings for this API extension, and as reference for implementors of these language bindings. Distribution of this document is unlimited.

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Abstract

This document provides information to the grid community, proposing a standard for a transaction extension to the Simple API for Grid Applications (SAGA). As such it depends upon the SAGA Core API Specification [?]. It also refers to the notion of transactions as defined by the set of DAIS specifications [?, ?, ?].

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1 Introduction

The 'Simple Api for Grid Applications' Working Group (SAGA-WG) in OGF strives for a uniform OGF API, which is supposed to cover all high level application programming aspects of the OGF standardization landscape. The SAGA Core API specification is also a 'Proposed OGF Standard'.

The SAGA API is modular, and consists of (i) a set of nonfunctional packages (the SAGA Look & Feel), and (ii) a set of functional packages, which provide the respective programming paradigms to the Grid application programmers. The SAGA Core API includes, amongst others, a package for job submission and management. That package builds upon the experiences from various OGF groups and from other Grid APIs (BES, DRMAA, JSDL, GAT, CoG, Grid-Sphere, ...).

This document describes an additional Look & Feel package, which is supposed to allow transaction semantics for functional packages.

2 SAGA Transaction API

2.1 Introduction

2.2 Specification

```
package saga.transaction
{
    // transaction state
    {
        New      = 0,
        Open     = 1,
        Closed   = 2,
        Failed   = 3
    }

    // transaction initialization mode
    enum mode
    {
        Automatic = 0,
        Manual    = 1
    }

    // transaction isolation policy
    enum policy
    {
        ReadUncommitted = 0,
        ReadCommitted   = 1,
        RepeatableRead   = 2,
        Serialisable     = 3
    }

    interface transactions : extends saga::async
    {
        transaction_init      (in mode m,
                               in policy p);
        transaction_rollback  (void);
        transaction_commit    (void);
        transaction_get_state (out state s);
    }
}
```

2.3 Enum state

SAGA objects which support transactions are stateful, i.e. they are in exactly one transactional state at any point in time. The state diagram is extremely simple, and is shown in Figure 1. A new object instance has a transactional state of **New**. Once initialized with calling `transaction_init()`, the transaction is **Open**. After calling either `transaction_commit()` or `transaction_rollback()`, the object transaction goes back into the **Committed** or **RolledBack** state, respectively. From there, another `transaction_init` leads back to the **New** state, and a new transaction starts.

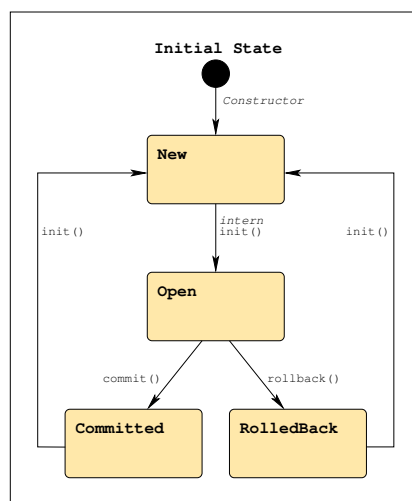


Figure 1: The SAGA transaction state model.

2.3.1 Examples

3 Conclusions

As stated in the Introduction 1, this document serves three different purposes. This conclusions provides a number of observations in respect to these points – more discussions are needed to finalize the conclusions.

Prove that a DRMAA rendering in SAGA is possible

In general, a DRMAA rendering within SAGA seems very well possible, and allows to maintain the DRMAA semantics. A number of differences, mostly in the API Look & Feel, must be noted however:

- DRMAA Exceptions do not map 1:1 to SAGA exceptions. The SAGA API does not, however, allow to introduce new exceptions in packages. Some care must thus be taken to provide a reasonable mapping from DRMAA exceptions to SAGA exceptions.
- The DRMAA API is procedural, the SAGA API is object oriented. The mapping of procedural APIs to object oriented representations is inherently difficult and can be done in multitude of ways. The presented mapping stays true to the mapping procedure used for the original SAGA job package, and has the implication that a number of job management methods are not performed on the job service handle (as in DRMAA), but on the job instance itself (as normal in SAGA).

allow for an easy comparison between the original SAGA job API and the DRMAA API

pave the path for a DRMAA API package in SAGA for the planned DRMAA version 2.0

4 Intellectual Property Issues

4.1 Contributors

This document is the result of the joint efforts of several contributors. The authors listed here and on the title page are those committed to taking permanent stewardship for this document. They can be contacted in the future for inquiries about this document.

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In particular, the document build heavily on the specifications of the OGF GridRPC Working Group – we want to thank Eddy Caron, Craig Lee, Hidemoto Nakata and Yusuke Tanimura for their input and cooperation.

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