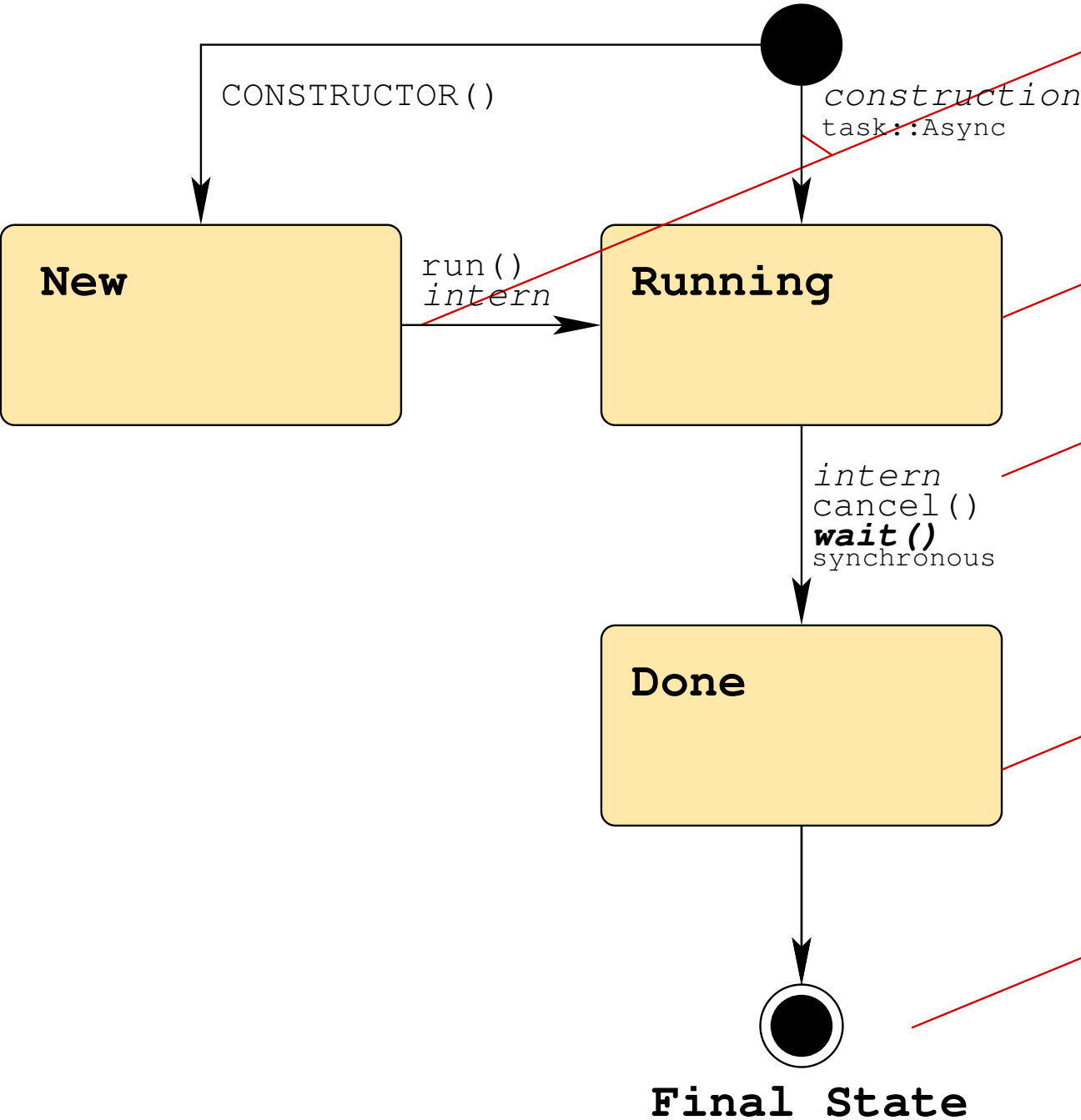


State Diagram Legend:

All stateful objects start with an initial state, and have an immediate transition into another state.

Initial State

Allowed state transition, directional.



State, named.

Description of a state transition:
intern transition caused by the backend
method () method causing the transition
wait () method not causing the transition, but reacting on it
note descriptive note

The last state transition any stateful object can undergo is into a final state. That state cannot be left until object destruction.

All states with transitions to 'Final State' are called 'Final States'.